IGOR STARITSIN

ART DIRECTOR, CONCEPT ARTIST, MATTE PAINTER

Art Direction, Concept Art, Matte Painting

WORK EXPERIENCE:

FEDERATION OF CANADIAN ARTISTS (October 2017 - Present)
Active Member
Actively participating in exhibitions having traditional art on display in the gallery

INDUSTRIAL LIGHT & MAGIC (October 2023 – Present)
Art Director
Art direction, concept art, matte painting

INDUSTRIAL LIGHT & MAGIC (February 2021 – October 2023)
Senior Concept Artist
Creating concept art, matte painting, vfx art direction

METHOD STUDIOS (March 2017 – February 2021)
Lead Concept Artist, Matte Painter
Creating concept art, matte-painting, vfx art direction

CRAFTY APES (October 2020 – February 2021)
Concept Artist
Creating concept art, additional vfx art direction

MER (June 2020 – February 2021)
Concept Artist, Matte Painter, Illustrator
Creating concept art, matte-painting, illustrations for Alan Walker

DIGIC PICTURES (October 2015 – March 2017)

Senior Matte Painter, Concept Artist

Creating environments for animated features and video game cinematics such as "Assassin's Creed Origins", "Destiny 2", "Final Fantasy XV Kingsglaive", "Final Fantasy XV Cinematic", "The Last Guardian", "Uncharted 4", "Call of Duty: Infinite Warfare", "Witcher Gwent"

CGMA-CGSOCIETY WORKSHOP (2017– Present)

Concept Art and Matte Painting Instructor

Matte Painting Instructor at CGSociety/CGMA with students around the world

GNOMON WORKSHOP (2015– Present)

Epic Matte Painting Instructor

"Creating an Epic Matte Painting Shot, Advanced Techniques with Igor Staritsin" www.thegnomonworkshop.com. Be sure to check the Interview

POLDEN FX (July 2015 – September 2015)

Senior Matte Painter

Creating environments for feature film

AXIS ANIMATION (March 2015 – July 2015)
Senior Matte Painter

Creating environments for video game cinematic "Grey Goo"

PIXOMONDO (May 2014 – December 2014)

Senior Matte-Painter, Concept Artist

Creating concept paintings and matte-paintings for feature film "Gone with the bullets" and "Subject 14"

PIXEL BEARS VFX (March 2014 – May 2014)

Lead Matte-Painter, Concept Artist

Creating matte-paintings for commercial "Aeroflot Airlines"

MPC (September 2013 – March 2014)

3D Matte-Painter, Concept Artist

Creating environments for feature films "<u>Maleficent</u>", "<u>Jersey Boys</u>" and TV serial "<u>Game of Thrones</u>"

SPIDER GROUP (May 2010 – September 2013)

Lead Generalist

Creating 3D assets, modeling, texturing, lighting, rendering, concepts, matte-paintings, 2.5D/3D projections, compositing

GENESIS FLUX (March 2013 – July 2013)

Senior Matte-Painter, Concept Artist

Creating concept paintings and matte-paintings for short film "<u>Sophie's Fortune</u>"

1000 VOLT POST PRODUCTION (November 2012 – March 2013)

Senior Matte-Painter, Concept Artist

Creating concept paintings and matte-paintings for feature film "<u>The Dream of a Butterfly</u>"

MAKACO (June 2012 – September 2012)

Senior Matte-Painter, Concept Artist

Creating concept paintings and matte-paintings for short film "Empire of Hidden Treasures"

EMBER LAB (July 2012 – August 2012)

Matte-Painter

Creating matte-painting for short film "<u>The Dust</u>"

BREWERY VFX (February 2012 – May 2012)

Concept and Matte Artist, Compositing artist

Creating matte-paintings and compositing for feature film "<u>Welcome to the Punch</u>"

CATZWOLF PRODUCTION (March 2012 – April 2012)

Concept Artist

Creating concept paintings for commercial

CG FACTORY (December 2011 – February 2012)

Matte-Painter

Creating matte-paintings for feature film "Rzhevskiy protiv Napoleona"

RED KEDS (August 2011 – September 2011)

Illustrator

Creating an illustration for a famous brand

UNDERDOGS INX IMAGINE (July 2011 – August 2011)

Matte-Painter

Creating matte-painting for short film "Burn to Shine"

NATIONAL GEOGRAPHIC (October 2010 – November 2010)

Illustrator

Creating illustration for the monthly magazine National Geographic, November 2010

SPELL SYSTEMS (May 2007 – May 2010)

Designer

Creating illustrations and designs for websites and video presentations

MCGARRYBOWEN (July 2009 – October 2009)

Illustrator

Creating a painting for Disney that was on display in Disneyland Paris

HONORS AND AWARDS:

Method Studios, Artist Award "**Best VFX Power 2017**"

Gone with the Bullets

Gone With The Bullets won the 2015 Asian Film Award for Best Visual Effects.

Maleficent

2014 Hollywood Post Alliance US: Outstanding Visual Effects

2015 VES Award Outstanding Visual Effects

The Dream of a Butterfly

Official nomination of Turkey to the Oscars 2014 best foreign language film category

Sophie's Fortune the treasure of Portsmouth Film Festival

- Best Comedy

- Best Score in a Short

- Best Visual Effects

http://www.portsmouthfilmfest.co.uk/award-winners/4585561670

D'Artiste Matte-Painting 3

Best entry of published art works

Expose 9, Expose 10, Expose 11

Published art works

Peru Empire of Hidden Treasures - has won bronze in the Fiap

Peru Empire of Hidden Treasures - has won bronze in the Fiap for outstanding visual effects that our team crafted while working on the show. It's a very important prize in Latin America

Arqute (Artbook «Arqute» from Arttalk.ru)

Published art works

Pixelarts Magazine Issue 24

Published art works and Bio

EDUCATION:

"Thinking Artistically", Advanced workshop with Scott L Christensen

Matte Painting CG Workshop, February 2011— April 2011

Intermediate to advanced level matte painting class Instructor - David Luong * Going from Concept to Matte Painting * Painting, Cloning, Photo Manipulation and Layer techniques * Color theory, Perspective, and Light/Shadow concepts * Setting up 2D, 2.5D, and 3D Projection and compositing techniques using Photoshop, After Effects, Nuke, and Maya

Academy of Marketing, Social and Information Technology, September 2008 — 2012 , Specialty Computers, Complexes and Networks

College of Informatics and Management Service, September 2005 — June 2008 Specialty Software Engineer

SOFTWARE: Photoshop, Blender, 3D Coat, Nuke, Maya, Vray, DAZ

INTERVIEW: Gnomon Workshop

INTERESTS: Traditional Art, Digital Art, Photography, Films, Traveling